



Assistant Professor in Interaction and Gaming Design
Department of Visualization
College of Architecture - Texas A&M University

The Department of Visualization at Texas A&M University seeks a tenure-track Assistant Professor in the area of interactive visualization with an emphasis on games for education, entertainment and/or simulation. Candidates must demonstrate experience in cross-disciplinary, collaborative work. Game production experience is desirable. Responsibilities include pursuing innovative and creative research agendas, teaching and advising at the graduate and undergraduate levels, and service to the department, university, and the field, including outreach to develop departmental-industry connections. The successful candidate will be expected to teach courses in game design and development, interactive graphics, and other courses as ability and program needs determine. A terminal degree (i.e., PhD, MFA) is strongly preferred. Associate-level applicants with an established record of scholarship in areas of game design and interaction will also be considered. Expected start date is August 15, 2018.

The Department of Visualization seeks to advance the art, science, and technology of visualization. Academic programs include the B.S, M.S. and MFA in Visualization, with approximately 400 students, and a proposal to add a Ph.D. program in Visualization is currently in the review process. Our 46 faculty and staff members are committed to the development and implementation of emerging methods for enhancing understanding and gaining insight through visual means in teaching, research, and creative works including the historical roots, ethical implications, and future directions of the field.

The reputation of our graduates as skilled creative visual problem solvers has led to strong ties to the animation, visual effects, and game industries. Faculty members are recognized for their scholarly contributions ranging from art installations to fundamental research in computer visualization, computational modeling, and psychophysiology. Our academic programs, faculty research, and creative works are supported by the resources of the Visualization Laboratory. Further information about the department is available at <http://www.viz.tamu.edu/>.

To apply, candidates should submit a letter of application, curriculum vitae, samples of work or portfolio, and names and addresses of three references to: searchviz@arch.tamu.edu. Alternatively, send these materials to: Visualization Faculty Search, College of Architecture, 3137 TAMU, Texas A&M University, College Station, TX 77843-3137. Additional materials may be requested. For further information, contact searchviz@arch.tamu.edu. Review of applications will begin January 15, 2018. The positions will remain open until filled.

The Texas A&M System is an Equal Opportunity/Affirmative Action/Veterans/Disability Employer committed to diversity.